

Mumbai University

Question Paper

**[IDOL – REVISED COURSE]
(DECEMBER – 2017)**

PAPER - I

**INTERNET
TECHNOLOGIES**

Time: 3 Hours**Total Marks:** 100**N.B.:** (1) All Question are Compulsory.

(2) Make Suitable Assumptions Wherever Necessary And State The Assumptions Made.

(3) Answer To The Same Question Must Be Written Together.

(4) Number To The Right Indicates Marks.

(5) Draw Neat Labeled Diagrams Wherever Necessary.

(6) Use of Non – Programmable Calculator is allowed.

Q.1 ATTEMPT ANY TWO QUESTIONS: (10 MARKS)

- (A) Explain Output Module of TCP. (5)
- (B) Write a note on Timers available in RIP. (5)
- (C) Explain Class Full Addressing. (5)
- (D) Explain IPv6 Base Header Format. (5)

Q.2 ATTEMPT ANY THREE QUESTIONS: (15 MARKS)

- (A) Write a note on NAT (Network Address Translation) (5)
- (B) Explain role of Presentation Layer. (5)
- (C) Explain Supernetting with example. (5)
- (D) State and explain Reassembly Module of IP Package. (5)
- (E) Explain strategies for Transmission from IPv4 to IPv6. (5)
- (F) Explain Unicast, Anycast and Multicast Address in IPv6. (5)

Q.3 ATTEMPT ANY THREE QUESTIONS: (15 MARKS)

- (A) Explain Cache Control Module of ARP. (5)
- (B) List and Explain Error Reporting Messages of ICMP. (5)
- (C) Explain role of Foreign Agent and Home Agent in Mobile IP. (5)
- (D) Explain the concept of Path Vector Routing. (5)
- (E) Explain Two-Node Instability in RIP. (5)
- (F) Explain various types of Links in OSPF. (5)

Q.4 ATTEMPT ANY THREE QUESTIONS: (15 MARKS)

- (A) State and explain features of UDP. (5)
- (B) Write and Explain Pseudo Code of Control-Block Module and Output Module of UDP. (5)
- (C) Draw and explain TCP Segment Format. (5)
- (D) Draw and explain Client State Transition diagram of TCP. (5)
- (E) State and explain Services of SCTP. (5)
- (F) Explain INIT Chunk of SCTP. (5)

Q.5 ATTEMPT ANY THREE QUESTIONS: (15 MARKS)

- (A) Draw and explain DHCP Packet Format. (5)
- (B) Explain Generic, Country and the Inverse Domain. (5)
- (C) Explain the concept of NVT and NVT Character Set. (5)
- (D) Explain in brief Components of SSH. (5)
- (E) Explain in brief Communication Over Control Connection & Data Connection in FTP. (5)
- (F) Explain different Messages of TFTP. (5)

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Q.6 ATTEMPT ANY THREE QUESTIONS: (15 MARKS)

- (A) Explain in detail Hypertext and Hyper Media, Web Client(browser), Webserver, Uniform Resource Locator. (5)
- (B) Explain Persistence and Nonpersistent Connection of HTTP. (5)
- (C) Write a note on Message Transfer Agent of Email System. (5)
- (D) Explain in detail the role of POP3 and IMAP4 in Email System. (5)
- (E) Explain various Data Types and Subtypes in MIME. (5)
- (F) Write a note on Audio Compression. (5)

Q.7 ATTEMPT ANY THREE QUESTIONS: (15 MARKS)

- (A) Explain in detail constructors used to create DatagramSocket. (5)
 - (B) Write TCP socket program that will display whether a number is a prime or not. (5)
 - (C) Explain Socket class with its methods and properties. (5)
 - (D) Explain how UDP Socket Programming works? (5)
 - (E) Write UDP socket program that will display number of vowels in a string. (5)
 - (F) Write a Client/server application where a client contacts the server to obtain random number. Use Socket and Server Socket. (5)
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